

STAGE# 2 20 ROUNDS

Barricade

Fixed Time STRINGS 1

0 PAPER 20 STEEL

Start Position

Standing behind barricade, rifle loaded action open, rifle pointed down range.

PROCEDURE:

At the signal, using the top of the barricade as support engage the steel targets with one round each hit or miss. Perform a required reload. Then engage the the steel targets from any other port on the barricade, one shot each hit or miss.

Your action must be open OR the safety on when changing positions.

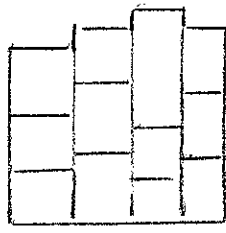
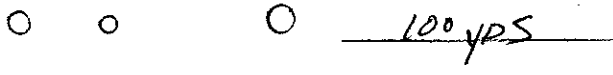
Time limit is 120 seconds.

No penalty for a miss.

STAGE SETUP NOTES:

All targets are steel plates of various sizes and shapes. Targets will be at 100-300yds.

Course of fire may be changed due to weather or range conditions.



STAGE# 3 20 ROUNDS

Tank Traps

Fixed Time STRINGS 1

0 PAPER 20 STEEL

Start Position

Standing behind Tank traps, rifle loaded, action open, rifle pointed down range.

PROCEDURE:

At the signal, using the tank trap as support engage the targets at 100yds with 2 rounds each hit or miss. Move to second tank trap and engage the targets at 200 yds with 2 rounds each hit or miss. Move back to first tank trap and engage the targets at 300yds with 2 rounds each.

Action open OR safety on when changing positions.

Time limit is 180 seconds.

No penalty for a miss.

STAGE SETUP NOTES:

All targets are steel plates of various sizes and shapes.

Course of fire may be changed due to weather or range conditions.

○ ○ ○ 300 yds

○ ○ ○ ○ 200 yds

○ ○ ○ 100 yds

